

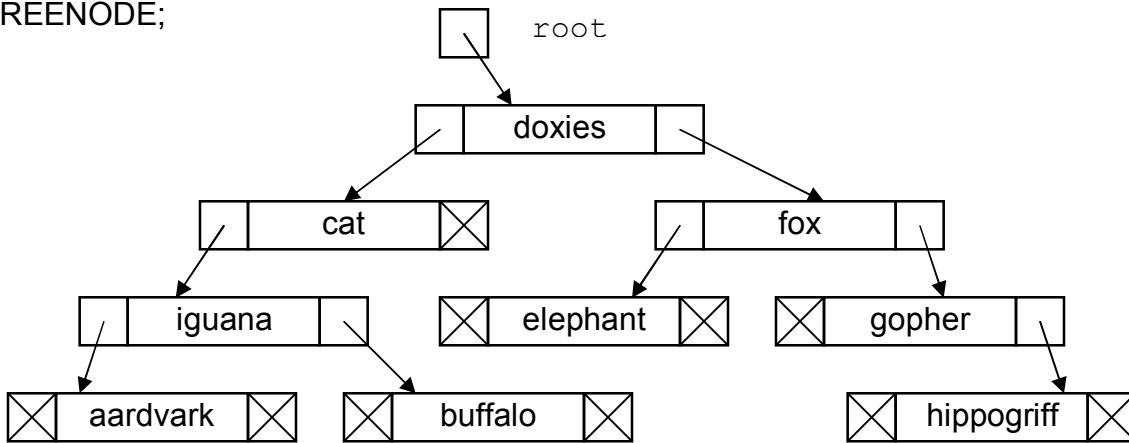
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ECE 161
Extra Credit

Name: extratree.cpp
Due: Not later than May 3, 2013 11:59pm

In the previous problem, we looked at a tree structure. The sample tree in the previous handout is repeated below. The definition of TREENODE is also presented.

```
typedef struct treenode
{
    struct treenode *left;
    char name[30];
    struct treenode *right;
} TREENODE;
```



A first step of the extra credit is to rewrite the printtree() function such that it prints a "sideways" representation of the tree. If the example above were the tree, then printed should be:

```

    hippogriff
  gopher
fox
  elephant
doxies
  cat
    buffalo
  iguana
    aardvark

```

The program must read from a data file named `extratree.txt`. The first line of the file is the total number of nodes (N) in the tree. For this example, the number of nodes would be 9. The remainder of the file shall be $N*2$ lines (total length of file shall be $N*2+1$ lines). The next N lines shall be the listing if the tree was printed out with a simple pre-fix order. The next N lines after that shall be the listing if the file was printed with a simple in-fix order. Simple pre and in-fix print routines are provided on the next page for reference.

Sample:

If the file `extratree.txt` contains:

```
9
doxies
cat
iguana
aardvark
buffalo
fox
elephant
gopher
hippogriff
aardvark
iguana
buffalo
cat
doxies
elephant
fox
gopher
hippogriff
```

Then the output of the program should be:

```
        hippogriff
    gopher
fox
    elephant
doxies
    cat
        buffalo
    iguana
        aardvark
```

Notes:

```
// Pre-fix print routine:
void PrintTree(TREENODE *r)
{
    if (r)
    {
        printf("%s\n", r->name);
        PrintTree(r->left);
        PrintTree(r->right);
    }
}
```

```
// in-fix print routine:
void PrintTree(TREENODE *r)
{
    if (r)
    {
        PrintTree(r->left);
        printf("%s\n", r->name);
        PrintTree(r->right,);
    }
}
```